

General Rules

Introduction

The following rules explain how Goldchip will settle your bets. Rules relating to individual sports always take precedence over general rules. If you require clarification on any of these rules, please ask before placing a bet.

Results

Official results will be used for the settlement of bets, as passed by the Press Association (“PA”). If no result is passed by the PA, the result passed by the national press agency of the country where the event takes place will be used.

Void Bets

Wherever the term “void” is referred to in our rules, the selection concerned will be treated as follows: in single bets, the stake will be returned; in multiple or accumulator bets void selections will be treated as non-runners, with stakes running on to the remaining selections in the bet.

Dead Heats

The term “dead heat” describes two participants tying for first and second place. If a dead heat is declared, half the stake is applied to the selection at full odds and the other half is lost. In the event of a multiple dead heat, the stake is divided accordingly; for example, in a 3-way dead heat, a third of the stake is applied to the selection at full odds and the other two thirds are lost.

Ante-Post

Ante-post bets are those placed at quoted prices on named selections taking part in an event before it has begun. Each-way terms are available on ante-post events as quoted at the time. Should an ante-post selection fail to participate in the event, the bet will be settled as a loser. However, the following are exceptions to this rule:

- If the event is abandoned
 - If the event is declared void
 - If the venue is altered
 - If specific terms such as “with a run” were offered at the time the bet was placed and the selection was subsequently withdrawn
 - In the case of horse racing and greyhound racing, if the conditions of the race entry are changed prior to the horses or greyhounds coming under starter’s orders
 - In the case of horse racing, if a horse is balloted out or eliminated
- In all the above cases, ante-post singles would be made void. Other than these terms, ante-post bets are accepted on the basis of all in, run or not, entered or not and therefore an ante-post bet on an eventual non-runner is a loser.

Related Contingencies

When the same selection is taken to win more than one event, the only bets available at the current odds are singles. Special prices apply to all bets on the same selection to win more than one event; for example a particular horse to win both the 2000 Guineas and the Derby. If a multiple bet is taken in error on the same selection to win more than one event, it will be settled at the special price if one were available. If no special price were available, then the bet will revert to two singles, with the stake divided equally. When betting opportunities are offered from the same event, these cannot be combined in multiple bets if the outcome is related; for example, England to win the World Cup and an English player to be the top goalscorer in the competition. The only exception to this is where special prices are made available, such as scorecasts in football. If a multiple bet of this type has been accepted in error it will be settled at the special price if one were available. If no special price were available, then the bet will revert to two singles at the original prices, with the stake divided equally.

Other Markets

Goldchip will endeavour to offer any special bets upon clients' request. Clarification of the rules pertaining to such wagers will be given at the time the bet is struck.

Maximum Payouts

The maximum daily payouts on any bet, or bets, including ante-post, are as detailed below unless otherwise stated:

- Singles = £50,000
- Doubles = £75,000
- Trebles = £100,000
- Accumulators = £150,000

The maximum payout limits apply to individual events. These limits apply even if the prices confirmed on the bet suggest a higher payout. The limits refer to the total return on the bet, including the original stake. If a multiple bet has been placed which involves events with different maximum payout limits, the lowest limit will apply.

All maximums stated within these rules apply to any one customer, or group of customers acting together, backing the same combination of selection(s) even if it is done in a series of bets, at a range of prices, over a number of days and using different betting accounts. Should Goldchip have reason to believe that a number of bets have been placed in this way the total payment of all those bets combined will be limited to one single maximum payout.

Goldchip may choose to waive maximum payouts at its discretion.

GENERAL RACING RULES

Win and Each-Way Singles

Win single bets are available on all horse and greyhound races. You may choose to take an early price, if available, an SIS show price or the starting price (“SP”).

Each-way bets (win and place) are offered for the majority of sporting events. However, for all horse and greyhound races (early price, show price and SP) the each-way terms available are affected by the type of race and the number of runners taking part. These terms are as follows:

Race Type	Nº Runners	Place Odds	Nº Places
All races	4 or less	Win only	Win only
All races	5 – 7	1/4	1,2
Non-Handicaps	8 +	1/5	1,2,3
Handicaps	8 – 12	1/5	1,2,3
Handicaps	13 – 15	1/4	1,2,3
Handicaps	16 +	1/4	1,2,3,4

“Handicaps” includes all handicap and nursery races. In other cases, including horse racing ante-post, greyhound racing, football and sports betting events, each-way terms may vary and are available on request.

Win and place components of each-way multiple bets are settled separately (that is, win-to-win and place-to-place).

Forecast Betting

A “straight forecast” is a bet in which 2 selections are named to finish 1st and 2nd in the correct order in a specified event. It consists of one bet.

A “reverse forecast” is a bet in which 2 selections are named to finish 1st and 2nd in any order in a specified event. It consists of 2 bets.

A “combination forecast” is a bet in which 3 or more selections are named in a specified event, with any of these to finish 1st and 2nd. It consists of 6 bets.

Straight, reverse and combination forecasts are available on both horse racing and greyhound racing provided 3 or more entries run in any one race.

Forecast bets are settled in accordance with the industry computer straight forecast returns (“CSF”). If a straight forecast is accepted for a race where no returns are declared, it will be settled as void. If a non-runner is selected in a forecast bet, the bet will be void.

If a non-runner is selected in a combination forecast, all bets featuring the non-runner will be void. Unnamed favourites are not permitted to be included in forecast bets.

Tricast Betting

A “tricast” is a bet in which selections are named to finish 1st, 2nd, and 3rd in the correct order in a specified event. All tricast bets are settled in accordance with the appropriate industry computer returns except where stated below.

Horse racing tricast bets are accepted on all handicap and nursery races provided 8 or more horses are declared to run and 6 or more actually run.

Greyhound tricast bets are accepted on all races provided 5 or more greyhounds run.

If a tricast bet is accepted where fewer than 4 runners take part in the race, it will be settled as a computer straight forecast on the selections nominated to finish 1st and 2nd, with the selection nominated to finish 3rd ignored.

If there is no tricast declared on a selected event then the bet will be settled as a combination computer straight forecast (that is, covering 1st and 2nd places in any order) with the total stake proportioned accordingly.

If a non-runner is selected, the tricast will be settled as a computer straight forecast on the remaining 2 selections. If 2 non-runners are selected in a tricast, the bet will be void. If fewer than 3 runners finish the race a tricast return is declared based on the runners that do finish with the field. Unnamed favourites cannot be included in tricast bets.

HORSE RACING

All bets will be settled in accordance with the official rules of racing in the country where the race takes place.

First Past the Post/Amended Result

Goldchip pays “double result” on all single and multiple bets on UK and Irish horse racing. This means paying out on the “first past the post” winner, and on any amendment resulting from a steward’s enquiry or objection made before the “weighed in.”

Double result does not apply to placed horses that are subsequently demoted from the places, for any reason, before the “weighed in.”

In the event of an amended result based on disqualification for one of the following reasons, we will not pay out on the “first past the post” result:

- A horse has taken the wrong course
- A horse has not carried the correct weight
- A jockey has failed to weigh in

In these cases, the official result will apply to all bets. Double result does not apply to forecasts, tricasts, ante-post betting, special bets or match bets. If a result is amended after the “weighed in” the amendment will be ignored for settlement purposes. Double result does not include paying out on judge’s errors that are subsequently corrected before “weighed in.”

Walkovers/Void Races

All bets on races declared a walkover or declared “void” will be void, win or lose.

SIS Show Prices are relayed directly from the racecourse. The current SIS show price may be taken on a bet provided there are 2 or more runners. If a horse is withdrawn from a race, no further show prices will be available until a new market has been formed. If show prices are not provided, starting price (“SP”) betting is available.

Withdrawals/Non-Runners

In all horse races where a runner is withdrawn or declared a non-runner, stakes on that selection will be refunded, unless the bet was placed ante-post, in which case it will be settled as a loser. Bets on the remaining runners in that race prior to the withdrawal may be subject to a deduction. This deduction is based on Tattersalls Rule 4(c) and relates to the non-runner's price at the time of withdrawal. A new market may then be formed for subsequent bets

Bets on horses in subsequent markets that then have one or more horses withdrawn may have a deduction calculated on the prices applicable to that market at the time of the withdrawal. In the event that there is insufficient time to form a new market on the race, SP bets may also be subject to a deduction based on Tattersalls Rule 4(c). For early price bets, Tattersalls Rule 4(c) deductions will be based on the market price of the withdrawn horse at the time of withdrawal.

Abandoned/Postponed Races or Meetings

Bets will be void if a race is abandoned or declared void. If a race or meeting is postponed to another day and overnight declarations stand (meaning that the race is not reopened), then all bets stand, and if the overnight declarations do not stand, all bets will be void.

Horse Racing Specials

Goldchip will endeavour to offer any special bets upon request. These may include match bets, winning distances or jockey and trainer specials. Clarification of the rules pertaining to such wagers will be given at the time the bet is struck.

Tattersalls Rule 4(c)

Price at time of withdrawal and amount deducted in the £ from winnings:

Between	And	Deduction
-	1/9	90p
2/17	2/11	85p
1/5	1/4	80p
2/7	3/10	75p
1/3	2/5	70p
4/9	8/15	65p
4/7	8/13	60p
4/6	4/5	55p
5/6	Evens	50p
11/10	6/5	45p
5/4	6/4	40p
13/8	7/4	35p
15/8	9/4	30p
5/2	3/1	25p
10/3	4/1	20p
9/2	11/2	15p
6/1	9/1	10p

10/1

14/1

5p

In the event of there being 2 or more withdrawals in one event, the total deduction will not exceed 90p.

International Racing

Bets are accepted on selected international races. Clients may choose between placing a bet at an early price, taking the pari-mutuel (“PMU”) dividend where one is returned, or on selected races, taking the “industry” price or “industry” SP.

In some jurisdictions, horses in the same ownership are “coupled” for win betting purposes on the pari-mutuel. This means that they are treated as one entity for betting purposes, and any PMU win bets on one of them will automatically include the other(s).

Bets will be settled at the declared dividend, which may reflect coupling. If you are unsure whether a horse is coupled or not, please ask before placing a bet.

US Racing

Bets are accepted on selected US racing, and are settled in accordance with the rules of US racing and the relevant racing authority. Bets will be settled to PMU dividends, declared to a \$2 stake, based on the official result.

GREYHOUND RACING

Prices

Show prices are relayed directly from the greyhound stadium. The current SIS show price may be taken on a bet provided there are 3 or more runners. If a greyhound is withdrawn from a race, no further show prices will be available until a new market has been formed. If show prices are not provided, starting price (“SP”) betting is available.

Withdrawals

If a greyhound is withdrawn from a race, bets placed prior to the withdrawal at early or show prices will be settled at SP.

Re-Run Greyhound Races

Bets placed on a void race, which is later re-run, will be settled as follows: All single bets including forecasts and tricasts will stand. All selections in void races within multiple bets will stand for the re-run. In the event that the race is not re-run, all selections in that race will be treated as non-runners within multiple bets.

Bets taken at prices on a void race will revert to SP for the re-run.

Reserve Greyhounds

There are two options when placing bets on greyhound racing: bet by trap number or by dog name. If betting by trap number, then bets will be settled on the trap regardless of whether or not a reserve is running. If betting by dog name and the dog is a non-runner, bets will be void.

FOOTBALL

90 Minutes Play

All football bets will be settled on 90 minutes play, including any time added by the referee in respect of injuries and other stoppages. Extra-time, silver/golden goals and penalty shoot-outs do not count.

Occasionally matches are scheduled to last fewer than 90 minutes and under these circumstances bets will be settled over the stated time of play; for example, under-16 Internationals are scheduled for 80 minutes play and will be settled on the 80 minute result.

Abandoned Matches

Should a match be abandoned prior to the completion of 90 minutes play, bets will be void except for those markets that have been unconditionally determined, for example first goalscorer betting when a goal has been scored.

Postponed Matches

In the event of a match being postponed, all bets will be void unless, in the case of a midweek match, it is played before the following Saturday, or in the case of a weekend match, it is played before the following Monday.

Rearranged Matches

If a match venue is changed, all bets on that match will be void. If a match date is rescheduled for the purpose of live television coverage all bets on that match will stand.

Ante-Post Bets

For ante-post bets, divisional play-offs do not count for the purposes of divisional each-way betting. Bets are settled on the final league positions.

Correct Score Betting

Bets on the correct score of a match will be settled on the score at the end of normal time. This includes any goals scored during injury time added on by the referee, but not during extra-time.

Double Result (Half-Time/Full-Time Betting)

Bets are settled on the result of the match at both halftime and full-time. For example, Chelsea/Liverpool would be a winner should Chelsea be leading at half-time and Liverpool

go on to win the match.

Bets will be void if the match is abandoned prior to the completion of 90 minutes play.

Goalscorer Bets

First goalscorer bets are accepted on selected matches. Stakes are refunded on any player who takes no part in the match or who comes on as a substitute after the first goal has been scored. Own goals do not count for first goalscorer purposes and are ignored.

Last goalscorer bets are accepted on selected matches. All players taking part in a match are deemed to have played for the purposes of settling bets on last goalscorer, irrespective of whether they are on the pitch when the last goal is scored.

Anytime goalscorer bets are accepted on selected matches. All players taking part in a match are deemed to have played for the purposes of settling bets on anytime goalscorer.

The same applies to any special bets on the number of goals an individual player will score, including bets on a player to score a hat-trick.

If a match is abandoned before the first goal is scored, all bets are void. This includes no goalscorer bets as these are offered on the basis of 90 minutes being played in the match.

If there is a dispute concerning who scored the goals in a match, bets will be settled according to the official result passed by the Press Association ("PA"). If the result of the goalscorer is unclear, Goldchip reserves the right to withhold all payments for one working day following the match to allow for clarification by the PA. Any amendment made by the PA after this period will be ignored for settlement purposes.

Scorecasts

(First Goalscorer and Correct Score)

Special prices are offered for predicting both the player who will score the first goal in a selected match and also the correct score after 90 minutes play.

If a selected player joins the match after the first goal has been scored or does not take part in the match, scorecast bets will revert to a single on the correct score. The scorecast 0-0 and no goalscorer is settled as a correct score single.

For first goalscorer purposes, own goals do not count. If the first goal is an own goal the scorecast will be settled on the next goalscorer and correct score of the match. If the correct score is 1-0 and the goal is an own goal, scorecast bets are settled as a correct score single.

If a match is abandoned prior to the completion of 90 minutes and a goal has been scored, scorecast bets are settled as first goalscorer singles. If no goal has been scored, all bets are void.

Goal Line

Bets are settled on whether there are more or less total goals scored in a particular match than the number stated. Bets can be placed either over or under the goal line. If the total number of goals equals the goal line, stakes are refunded. All goal line bets relate to 90 minutes play and do not include extra-time.

Asian Handicap

An Asian handicap is a handicap that is applied to the match in order to make the prices more equal. The handicap line varies from scratch, (0, also called “level ball”) up to any number of goals in order to balance the odds and give each of the two teams a relatively similar chance. The handicap line increases from scratch in “quarter goals.” The favourite in a match will have a negative handicap and will have to win by more goals than the handicap in order to be a winner. The outsider in the match will receive a positive handicap which will be added to the final score. If the handicap is a whole or half goal or “ball”, the handicap is applied to the final result of the match and the team with the most goals after the handicap has been applied will be the winner. If the number of goals for each team is level after the handicap has been applied, it will result in a push with the stakes being returned. A split ball handicap is where the level of favouritism is between a half ball and a whole ball. In this instance, the stake is being split equally between the whole ball and half ball handicaps, and each half of the bet will be settled accordingly.

Traditional Handicap Betting

Unlike Asian handicap betting, traditional handicaps may include a price for the tie. In the event of the handicap failing to produce a winner, the tie will be the correct result and bets on the individual teams will be settled as losers. If you are in any doubt as to which type of handicap you are betting on, please confirm with a trader at the time the bet is placed.

OTHER SPORTS

The following are general rules relating to all other sports. Rules listed under the heading of the individual sport take precedence over general rules.

Rules on sports other than those detailed below are available on request. If you require clarification on rules, please ask before placing a bet.

Results

Bets are settled on the official result passed by the Press Association (“PA”), immediately after the event has finished. If the PA amends its decision after this period, all bets will stand on their original result. If the result is not immediately available from the PA, the result published by the official governing body immediately after the event has finished will be used for settlement purposes. Any subsequent corrections or amendments to this result will not apply for settlement purposes.

Non-Runners

Sports bets are accepted “all in compete or not” and if a player or team is withdrawn before they have taken part in the event in any way, the bet will be settled as a loser, unless stated otherwise in the individual rules for that sport contained within this rulebook.

If the event is advertised “non-runner no bet” or “NRNB” then stakes will be refunded on a player or team withdrawn prior to the start of an event. If you have placed a winning bet on a sporting event when a different player or team is withdrawn, we may apply the equivalent to

a Tattersalls rule 4(c) to any winnings, based on the price of the selection withdrawn.

If a player or team has taken any part in the sporting event once it has officially started and then fails to complete for whatever reason, all bets will be settled as losers.

Knockout Competitions

Tournament betting will be settled on the player or team that wins the trophy. Bets in knockout competitions will be settled on the competitor who qualifies for the next round.

Venue Changes

If the venue for an event is changed after bets have been placed, all bets on that match or event will be void.

Abandoned Matches If a match is abandoned before full-time, bets on the match outcome will be void, unless an official result is declared. Full-time is determined by the rules of the specific sport. Bets on all markets which have been unconditionally determined will stand. For example, in Rugby Union, first try scorer bets will be settled if a try has been scored.

Match Betting

Bets based on one selection or more beating another according to specific conditions are accepted as singles and upwards, as long as the bets are not related. If a selection in the match bet does not take part the bet will be void. If the selections finish level and are not separated by the rules of the sport, dead heat rules will apply.

AMERICAN FOOTBALL

Singles and upwards are accepted on all NFL and NCAA college football matches. Bets are settled on the official result, including overtime, as declared by the relevant governing body. Overtime counts for all bets except half-time/full-time.

In the event of abandonment before the end of a match (including during overtime) all bets will be void, unless 55 minutes of play has taken place or an official result is “called by the NFL.” Bets on all markets which have been unconditionally determined will stand. For example, first touchdown bets will be settled if a touchdown has been scored.

If a match is postponed and rescheduled to take place within 48 hours of the original start time, all bets will stand. If the match does not take place within 48 hours all bets will be void.

Handicap Betting/Points Spread

Handicap betting includes any overtime that is played. Where a handicap or “spread” is offered on a match, a price for the tie is not usually offered. Where no price for the tie is offered, a handicap tie will result in a push and stakes will be returned. This does not affect any other wagers placed on the match.

Total Points Line

There is no price for the tie on over/under points line betting. In the event of the total points, including any overtime played, matching the over/under points line, all bets will result in a push and stakes will be returned.

Individual Player Bets

Individual player bets, for example first touchdown scorer, will stand if a player is “suited up” and ready to play. For player match-up bets, all the quoted players must compete in at least one down for bets to have action.

Futures

NFL regular season wins and match-ups are based on teams completing all 16 regular season matches, and for CFL all 18 regular season matches, unless the remaining matches during the course of the season do not affect the result.

AFC and NFC Conference winners are determined by the teams progressing to the Superbowl. NFL Divisional winners are determined by matches won during the regular season (NFL tie break rules apply) based on teams completing all 16 matches. NFL and NCAAF regular season wins and match-ups are based on teams completing the minimum number of matches specified.

BASEBALL

All baseball betting is offered on the basis of both listed pitchers starting the match. Both named pitchers must start the match and throw at least one pitch for bets to stand. If either named pitcher fails to start the match for any reason, bets on that match will be void and the stakes will be refunded.

Match Betting/Money Line

The result of a match is official after 5 innings of play, or 4.5 innings if the home team is leading. If a match is called or suspended, the winner is determined by the score after the last full inning unless the home team scores to tie, or takes the lead in the bottom half of the inning, in which case the winner is determined by the score at the time the match is called. Monies will be refunded if the home team ties the match and it is then suspended. Events will not carry over to the following day unless otherwise specified.

Total Runs Matches must go 9 innings (8.5 if the home team is ahead) for bets on total runs (over/under) to have action. If a match is called or suspended in extra innings, the score will be determined after the last full inning unless the home team scores to tie, or takes the lead in the bottom half of the inning, in which case the score is determined at the time the match is called. Wagers on total runs will be refunded if a pitcher change occurs prior to both listed pitchers throwing at least one pitch.

Handicap Betting/Run Line

Rules for run line and alternate run line wagers are the same as those for total runs.

Futures

Teams must complete at least 160 regular season matches for regular season wins/match-up bets to have action unless the remaining matches during the course of the season do not affect the result.

Series bets are void if the statutory number of matches (according to the respective governing organisations) are not completed or changed.

BASKETBALL

Bets will be settled according to the official result, as declared by the basketball governing body, at the end of the match. Overtime counts in all outright, handicap, match and points betting. Any subsequent amendments to the official result will be ignored for settlement purposes.

At least 43 minutes of play must elapse for NBA match bets to have action, and at least 35 minutes of play must elapse for NCAAB matches to have action. If the match is abandoned for any reason before 43 minutes play is completed (35 minutes for NCAAB), then all bets will be void except for those markets which have been unconditionally determined. If an official result is declared then all bets will stand.

Futures

Teams must complete at least 80 regular matches for regular season wins/match-ups and divisional and conference winner bets to have action. NBA tie break rules apply. The team that progresses to the NBA Championship will be deemed the winner of the conference.

Series bets are void if the statutory number of matches (according to the respective governing organisations) are not completed or changed.

BOXING

Outright Betting A fight is deemed to have started at the sound of the bell. All bets will be settled according to the official result declared by the official governing body immediately after the end of the fight. Any subsequent appeals or amendments to the result will not be taken into account. A knockout includes a technical knockout and a disqualification.

If a bout is postponed and rescheduled to take place within 48 hours of the original start time, all bets on that bout will stand. If the bout does not take place within 48 hours of the original scheduled start time all bets will be void. If one of the contestants is replaced by a substitute, bets on the original bout will be void.

Round Betting

If a fight is stopped before the full number of rounds has been completed, or if a boxer is disqualified and a points decision is awarded, bets will be settled on the round in which the

fight was stopped. If a boxer fails to come out for the next round, bets will be settled on his opponent having won the bout in the previous round.

Win On Points

Bets on a fighter to “win on points” will only be settled as winners if the full number of rounds has been completed. A points decision made earlier in the fight for any reason will be considered a loser.

Total Rounds

If a half round is stated for over/under round betting, then 90 seconds of the respective round will define the “half” for settlement purposes.

CRICKET

Outright Match Betting

Bets will be settled on the official result. If a match is officially declared a “no result,” all bets on that match will be void. If a match is affected by external factors (such as bad weather), bets will be settled on the official competition rule, including matches affected by the Duckworth-Lewis method. All bets relating to one innings will be void if fewer than 20 overs (10 overs in the case of twenty20 matches) are completed because of external factors (such as bad weather). This applies unless a team is all out, or wins the match in fewer than half of the planned overs.

One Day Matches

If no price is quoted for a tie or draw and the official competition rules do not produce a winner, bets on the outright result will be settled as void. For matches in knockout tournaments, the team progressing to the next round will be deemed the winner; for example via a bowl-out, run rate calculation or the toss of a coin. Bets on innings runs will be void if 80% of the scheduled number of overs of the innings are not played due to external factors (such as bad weather), unless settlement of the bet is already determined. Extras count as runs in the innings.

Test Matches

In the event of a tied test match, dead heat rules will apply and all bets on the draw will be deemed losers. If a side forfeits its first innings in a Test match, all bets relating specifically to the first innings will be void (for example, bets on the top batsman). If a match is abandoned due to outside interference, all bets on that match will be void. If a match is postponed and rescheduled to take place within 48 hours of the original start time, all bets on that match will stand. If the match does not take place within 48 hours of the original scheduled start time all bets will be void.

Series Betting

If a Series is postponed for any reason before the scheduled number of matches have taken place, then the team that is ahead at the time will be deemed the winner for settlement purposes. This rule also applies for the settlement of top series batsman and top series bowler bets.

If the designated number of matches is not completed, bets on the series correct score will be settled as void. A tied match will be ignored and neither side deemed to have gained a victory. Series top batsman and top bowler bets will stand, even if the player takes no part in the series.

Top Batsman – Individual Matches

Top batsman bets for a particular match apply to the first innings only. If a batsman retires and does not resume his innings, his score will stand. Bets placed on any player not in the starting 11 will be void. Bets placed on a player in the starting 11 stand, whether they bat or not. If 2 players tie as top batsman, dead heat rules apply. Top batsman bets will be void if fewer than 20 overs (10 overs in the case of twenty20 matches) are completed because of external factors (such as bad weather). This applies unless a team is all out, or wins the match in fewer than half of the planned overs.

Top Bowler – Individual Matches

Top bowler bets for a particular match apply to the first innings only. Bets stand regardless of the number of overs bowled.

Number of Runs per Innings

Bets on the number of runs per innings will be settled on the total number of runs scored by a team in the course of an innings. If an innings lasts fewer than 60 overs in a test match, or less than 80% of the scheduled overs in a one day or twenty20 match due to external factors (such as bad weather) then bets on the number of runs scored in that innings will be void unless settlement of the bet has been determined. If the natural length of an innings is fewer than these stipulations (for example, if a team is all out, declares or reaches its target) then bets on the number of runs scored in that innings will stand. Extras count as runs in the innings.

Number of Runs per Batsman

Bets on the number of runs per batsman will be settled on the total number of runs scored by a named batsman in the course of an innings. Only runs attributed to the named batsman count. Extras that occur whilst that batsman is batting do not count as runs accrued by that batsman.

The final result of a batsman that retires hurt will be the number of runs scored, before and after the injury. If the batsman does not return then his runs scored before the injury count as the final result.

Player Match Betting

Both players must be in the starting 11 for bets to stand on player head to head betting. All other factors, including retirements due to injury are ignored for settlement purposes.

Session Runs

The total number of runs scored in the selected session determines the result of this market. A minimum of 20 overs must be bowled in the session for bets to stand.

Next Wicket Betting

Bets are accepted on the method of the next dismissal and who will be the next batsman to be dismissed. In the event of there being no further dismissals in the course of the innings, all bets will be void. A batsman retiring hurt is not deemed to have been dismissed and bets will carry over to the next partnership. Bets on a batsman to be the next dismissal are void if that batsman retires hurt. In the event of no further dismissals occurring, as a result of declaration or the end of an innings, all bets will be void.

Bets on the score at the fall of the next wicket will be settled on the total runs scored by a team at the fall of the next wicket. If either batsman retires hurt or ill then the bet is settled on the total at the fall of the next wicket. If a team declares or reaches their target then the total amassed will be the result of the market.

Player to Score 50/100

Players must take to the crease for bets to stand. If a batsman remains not out then the match must have reached a natural conclusion for bets to stand.

DARTS

If a player fails to start a tournament or match, all bets on that player or individual match will be void.

Match Betting

If one player withdraws or is disqualified and the match has already started, the player progressing to the next round will be considered the winner.

Correct Set Betting

If a player is awarded the match prior to the full number of sets being completed, all correct set bets on that match will be void.

Handicap Betting

Handicap bets are based on the number of legs or sets a player wins in a given match. For example, a player receiving 2.5 sets on the handicap and losing 5-3 would be the winner on the handicap. If a player is awarded the match prior to the full number of sets being completed, all handicap bets on that match will be void.

GOLF

Tournament Outright Betting

All tournament bets are settled on the player winning the trophy. If a tournament is reduced from the scheduled number of holes, outright bets placed after the final completed round will be settled as void. Any bets placed before the final completed round will be settled on the result published by the official governing body immediately after the competition is finished. Any subsequent corrections or amendments to this result will not apply for settlement purposes.

In tournaments affected by bad weather, bets will be settled on the official result regardless of the number of rounds played. If the tournament is abandoned, any bets placed after the last completed round will be void.

If a price for a tie is not available, dead heat rules will apply. For example, an each-way bet where the terms quoted for the tournament are for the first 5 places, 4 players tying for 3rd place will be treated as having dead heated for 3rd, 4th, 5th and 6th place. Each-way bets on those players will be settled with 1/4 stake lost and 3/4 stake settled at full place odds.

If a player is withdrawn before the start of a tournament all bets on that player will be void. If a player has already teed off, they are considered to have taken part in the tournament and all bets will be settled as losers.

Tournament Match and Group Betting

Tournament, match and group betting will be settled on the player achieving the highest placing at the end of the tournament, including play-off holes if played. This will apply even if both or all players miss the cut.

If one of the players in a tournament group does not tee off in the tournament, then any bets placed on that specific player will be void. If you have placed a winning bet on other players in that group, the equivalent to a Tattersalls' rule 4(c) may be applied to any winnings, based on the price of the player withdrawn.

If one player is disqualified or withdraws prior to the completion of 2 rounds, their opponent is considered the winner, even if they fail to make the cut. If both players make the cut and a player is disqualified or withdraws during the 3rd or 4th rounds, the other player is considered the winner for settlement purposes. If the other player in the match bet has already missed the cut, the player who has been disqualified or withdrawn, but makes the cut will be the winner. If both players are disqualified then the match bet is void.

Two, Three and Four Balls

Bets stand once the players have teed off on their first hole. If a player does not tee off then bets on the 2, 3 or 4-ball they were due to take part in are void. If a round is abandoned, bets on that round are void.

In some events, such as 2-balls, prices may be quoted for the tie. Whenever a price for the tie is not quoted and the players finish level, dead heat rules will apply.

Handicap Betting

If a player fails to complete the entire scheduled holes of a tournament, then bets on that player will be settled as losers. Only the scheduled 72 holes count. Play-off holes do not count. If the tournament is shortened to less than 72 holes then all bets on the handicap betting market are void. Only the players listed on the handicap list count for betting purposes. Dead heat rules apply.

Order of Merit

Bets will be settled on the overall winner following the last relevant tournament and will not be affected by any subsequent enquiries, disqualifications or alterations.

ICE HOCKEY

All markets include overtime and shootouts unless otherwise specified. In the event of a match being decided by a penalty shootout, one goal will be added to the winning team's score, and the match total. For the market "3rd period goals" overtime goals will be included but not shootouts. All matches must start on the scheduled date for bets to have action. At least 55 minutes of play must elapse for bets to have action, unless the result of a bet has already been determined.

Puck Line

Where odds for handicap betting are advertised, the result used for settling is the match result adjusted for the handicap line at the time the bet was struck. Where scores are level after accounting for the handicap, a push will result and stakes on both teams are returned, unless a draw price was offered.

Futures

Teams must complete at least 80 regular season matches for regular season points/match-ups bets to have action unless the remaining matches during the course of the season do not affect the result. Series bets are void if the statutory number of matches (according to the respective governing organisations) are not completed or are changed.

MOTOR RACING

The warm-up lap signals the start of a motor race. If a driver is not on the grid for the warm-up lap, unless he is ready to start from the pit lane, bets will be settled as void. Individual race betting is settled on the result of the podium presentation, regardless of any subsequent disqualification.

Tournament Championship Betting

Markets are settled based on the drivers' and constructors' points tally immediately after the podium presentation at the final race of the season. Subsequent enquiries which then take place will not affect the result.

Qualifying Betting

Markets on the qualifying performance will be settled according to the positions and times set during the final qualifying session. For the purposes of the qualifying markets, any subsequent adjustments of grid positions will be ignored.

Match Betting

In head to head match betting, if one of the drivers does not finish the race, the other driver is considered the winner. If both drivers complete the same number of laps but do not finish the race, all bets are void. If neither driver finishes the race, then the driver who completed the most laps is the winner.

Group Betting

If one or more of the drivers do not finish the race in a group bet, the winner will be the driver who has completed the most laps or finished first out of the group.

RUGBY LEAGUE & RUGBY UNION

Match Betting & Handicap Betting

Singles are accepted on all matches unless otherwise stated. All rugby bets are settled on 80 minutes play, which includes any injury time added on by the referee.

Where odds for both outright and handicap betting are available, all bets will be settled on the outright price unless you have specifically requested handicap at the time the bet was placed.

If only handicap betting is available all bets will be settled on the advertised handicap price and conditions. When a price for the tie is offered alongside handicap betting, bets on individual teams will be settled as losers in the event of a handicap tie occurring. All winning margin/correct score betting is from scratch.

Abandoned Matches

If a match is abandoned before 80 minutes are played, all bets on that match are void, except for those markets that have been unconditionally determined. First try scorer bets will stand if a try has been scored at the time the match is abandoned. If a match is postponed and rescheduled to take place within 48 hours of the original start time, all bets will stand.

First Tryscorer Betting

First try scorer bets are accepted on selected matches. Stakes are refunded on any player who takes no part in the match or who comes on as substitute after the first try has been scored.

Last try scorer bets are also accepted on selected matches. All players taking part in a match are deemed to have played for the purposes of settling bets on last try scorer, irrespective of whether they are on the pitch at the time the last try is scored. If a match is abandoned before the first try is scored, all bets are void. This includes no try scorer bets as these are offered on the basis of 80 minutes being played in the match.

Divisional and Title Betting

The finishing position of teams at the end of the scheduled season will determine the placings. This includes point deductions the league may apply before the end of the season. End of season play-offs and penalties incurred by clubs after the end of the season will not count. Additional markets may be available on grand final winners following end of season play offs, but unless specifically requested, all bets will be settled on the final regular season standings.

SNOOKER

If a player fails to start a tournament or match, all bets on that player or individual match will be void.

Match Betting

If one player withdraws or is disqualified and the match has already started, the player progressing to the next round will be considered the winner.

Correct Frame Betting

If the full number of frames in a match are not completed, correct frame bets will be void.

Handicap Betting

Handicap bets are based on the number of frames a player wins in a given match. For example, a player receiving 3.5 frames on the handicap and losing 5-2 would be the winner on the handicap. If a player is awarded the match prior to the full number of frames being completed, all handicap bets on that match will be void.

TENNIS

A tennis match is deemed to have started with the first serve of the match.

Tournament Betting

All tournament bets are settled on the player winning the trophy. Any subsequent alterations or disqualifications are ignored for settlement purposes. Once a player has started playing in a tournament, bets will stand on that player for outright tournament betting purposes. If they then withdraw for any reason, outright bets will be settled as losers.

Match Betting

If one player withdraws or is disqualified and the match has already started, the player progressing to the next round will be considered the winner.

If the match has not yet started, all bets will be void. In the event of a change to playing surface, venue or change from indoor court to outdoor and vice versa, all bets will stand.

Correct Set Betting

The full number of sets required to win the match must be completed for correct set bets to stand. If a player is awarded the match prior to the full number of sets being completed, all correct set betting on the match will be void.

Total Games

Bets are accepted on whether the total number of games in a match will be over or under a particular number. If a player is awarded the match prior to the full number of sets being completed, all total games bets on the match will be void, unless the stated number of games have already been played and thus the outcome of the bet already determined.

Handicap Betting

Handicap bets are based on the number of games each player wins in a given match. For example a player given a 4.5 game start on the handicap and losing 6-4, 6-4 would be the winner for handicap betting purposes. If a player is awarded the match prior to the full number of sets being completed, all handicap bets on the match will be void.